Sebastian Androne-Nakanishi

Composer



Sebastian Androne-Nakanishi

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Personal Website

LinkedIn | Facebook | Instagram | YouTube | SoundCloud

Professional Profile

Acclaimed composer with a dual specialization in contemporary concert music and media music, bringing stylistic versatility to over **25 international awards**. Recognized for creating emotionally resonant soundtracks that enhance narrative depth in films, theatre plays and video games.

Film Music Composition Highlights

Enescu: Skinned Alive / Composer

First biographical film on George Enescu

directed by Toma Enache; showcased at the Cannes Film Festival, 2024 edition.

The Government of Children 2 / Composer

~80-minute documentary

directed by Ioana Mischie; now featured in Romanian cinemas, 2024.

Happiness / Composer

~5-minutes animation

directed by Steve Cutts, winner of the `Golden Eye` trophy offered by the Zürich Film Festival, 2018 edition.

Produced soundtracks for various internationally recognized short films.

Work Experience

Film, Theatre, and Video Game Soundtrack Composer

Freelance, Global | 2015 - Present

Collaborates with international artists and production companies, creating bespoke compositions for cinematic and theatrical presentations.

Film Music Composition Instructor

Thinkspace Education, United Kingdom | 2019 - Present

Educates on practical skills and industry insights, preparing students for successful careers in film, theatre, game, and media composition.

Education

Doctor in Music / National University of Music from Bucharest

2014 - 2018, Bucharest, Romania

Thesis: Mechanisms of Informational Transfer in Modern Music and My Own Works.

Master of Arts in Composition for Film, Theatre, and Media /

Zürcher Hochschule der Künste

2019 - 2022, Zürich, Switzerland

Thesis: A Search for Fundamental Driving Forces within the Act of Functional Music Creation.

Master of Music in Styles and Languages in Composition /

National University of Music from Bucharest

2012 - 2014. Bucharest. Romania

Bachelor of Music in Classical Music Composition / National University of Music from Bucharest

2008 - 2012, Bucharest, Romania

Skills

Music Composition: Expert in composing and orchestrating for orchestras, chamber groups, soloists, and films, with a knack for tailoring music to narrative and emotional contexts.

Stylistic Versatility: Skilled in transitioning between classical, contemporary, and media music genres, enhancing dynamic musical storytelling.

Soundtrack Development: Proficient in crafting soundtracks that enrich experiences for films, theatre, and video games, with a notable record of achieving artistic integration.

Music Software Proficiency: Expert with major music notation and production software like Dorico, Finale, Cubase Pro, and Studio One DAW, including advanced editing and mixing with Adobe Premiere Elements 12.

Collaborative Projects: Experienced in collaborative settings, effectively translating and executing creative visions alongside directors, producers, and composers.

Educational Leadership: Strong educational role in film music composition, dedicated to nurturing future musicians and composers with structured guidance and feedback.

Cultural Adaptability: Seasoned in international collaborations, adept at navigating diverse cultural expressions and practices in music.

Languages

Romanian (Native), English (Fluent), French (Intermediate), German (Basic), Spanish (Basic)